

BROOMFIELD DEPARTMENT OF RECREATION



ADULT BASKETBALL RULES

Current High School rules will be used with the following exception:

A. Game Regulations

1. Games will be two 20 minute halves
2. In case of a tie, a 3-minute overtime will be played, if still tied, an additional 3-minute overtime will occur, and the final tie breaker will be sudden death/next point wins.
 - a. All overtimes will use a stop clock (see B1)
3. Team captains are responsible for reporting names and numbers of all players to scorer prior to the start of the game.
4. Half time will be 3 minutes long.
5. Teams must have 5 players to start the game.
6. A grace period of 5 minutes will be given if a team does not have the minimum number of players (5) required to begin. The game clock will begin at the scheduled start time. If a team still does not have enough players after the 5-minute grace period has expired they will be forced to forfeit.
7. This is an adult men's league ONLY.
8. All players must register and sign the roster for the Adult Basketball league. Dual registration is permitted, however: they must not be in the same league. All teams are required to have numbered uniform shirts. It is up to the opposing team manager to question player eligibility. If the player in question is not on the roster, it's an automatic forfeit. Teams may change their roster up until the 3rd game. Any additions after that time will be left to the discretion of the league supervisor.
9. All players must be 18 by the start date of the league, if their age is questioned, they must present a valid I.D. with a picture and a birth date.

B. Stopping the Clock

1. The clock will only stop in the last 3 minutes of the 2nd half ONLY if the point differential is 10 points or less. Once the point differential is 11 points or more the clock will not stop. This rule also applies in overtime.
2. The clock will stop on all team and/or official's time outs.
3. The clock will stop during the administration of all technical foul shots.

C. Time Outs and Fouls

1. Two 1-minute time outs are allowed each half.
2. One 1-minute time out will be allowed in each overtime.
3. Time outs are not cumulative.
4. A player will be disqualified from the game after committing five fouls.
5. The only foul shots to be administered will be:
 - a. If a player is fouled during the act of shooting.
 - b. If a team has committed 7 or more fouls in one half, the opposing team will shoot the one and one.
 - c. If a team has committed 10 or more fouls in one half, the opposing team will shoot two free throws.
 - d. All technical and intentional fouls will result in free throws.
6. **DUNKING** will **NOT** be allowed at any time. Technical fouls will be given for all dunks, and the guilty part will be suspended from that game and the team's next game.

D. Player Ejection and Team Forfeiture

1. A player who receives a technical foul will be required to pay a fee before participating in further league or tournament play. The amount being determined by the "technical foul graduated fee scale."
2. A player who receives 2 technicals or 1 flagrant technical foul will be removed from the game. The player will also not be eligible to compete in the team's next game.
3. If a player is ejected from 2 games during the season, that player will be suspended from further league or tournament play.
4. If a team receives 3 technicals during a game, the game will be declared a forfeit at the time.

5. If a team forfeits 2 games during the season, the team will be dropped from further league or tournament play.
6. Player/team action not covered by the above rules will be subject to the Broomfield Parks and Recreation "Player Code of Conduct" and will be enforced by the league supervisor.

Zero Tolerance Rule: The City of and County of Broomfield has adopted a "ZERO TOLERANCE RULE" towards foul language and taunting. Any player using any type of FOUL LANGUAGE or TAUNTING of any kind will be removed from the game without warning

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A warning will be given to both teams prior to the beginning of the game. After the warning, all instances of FOUL LANGUAGE or TAUNTING heard by a referee will result in a player ejection. If the ejection results in a team having less than the allotted number of eligible players required to continue the game, then the game will be declared a forfeit

Alcohol: There is no alcohol allowed in any City of Broomfield park, school or facility. No player, manager, coach, or team representative is allowed to drink alcoholic beverages before or during a game. Violation of this rule will result in that person being unable to participate in the game or ejection from the game. The City of Broomfield Police Department is enforcing the open container ordinance. **No open alcoholic containers at the facilities or in the parking lot.**

F. The City and County of Broomfield has an "Open Container" law that states: It is unlawful to have open containers of alcoholic beverages in any City park, school or ballfield. Alcohol Policy: In a continued effort to have participants abide by the City ordinance of "No Open Containers of Alcoholic Beverages: in any City park or facility, the City and County of Broomfield Police will continue to issue citations. The addition of the Skate Park has created an increase presence of youth in the area so additional measures are needed. In cooperation, the City Athletic Division will suspend participants from league play in the following manner:

First Offense – Two league game suspension and a letter sent to the manager/coach informing the team of the offense and suspension.

Second Offense – League suspension for one full year from the date of offense and a one game suspension for the entire team. A letter to the team sponsor informing them of the violation and suspension

TIE BREAKING PROCEDURES

If two teams tie in the overall league record, the tie will be broken by head to head competition. If a three or more way tie exists and no team won all games involved with teams tied, then the winner will be decided by point difference. The next tiebreaker is point differential in all league games. Points earned vs. points given up equals the differential. The final tiebreaker is a coin flip. In the case, that one team has received an extra game due to an odd number of teams, their last game of the season will not count towards their record.

ANY TEAM FORFEITING A GAME WILL AUTOMATICALLY BE DROPPED FROM THE TIE. ANY TEAM FORFEITING TWO OR MORE GAMES WITHOUT NOTIFYING THE RECREATION CENTER COULD BE DROPPED FROM THE LEAGUE WITH NO COMPENSATION (THIS INCLUDES MAKE UP GAMES). PLEASE BE CONSIDERATE OF OTHER TEAMS.